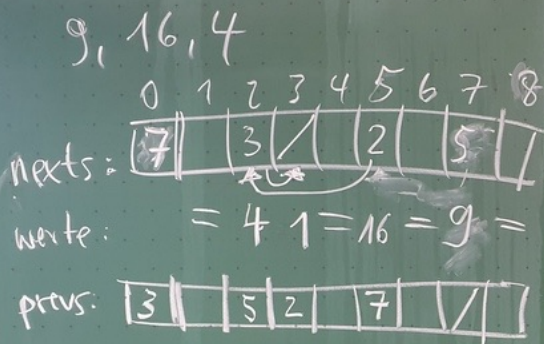
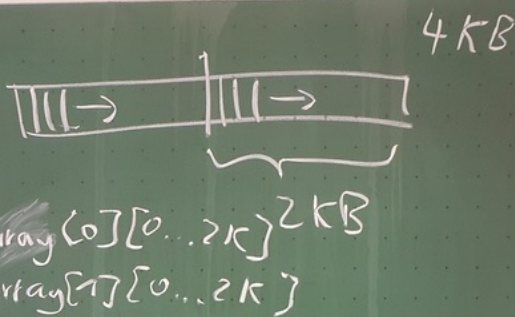


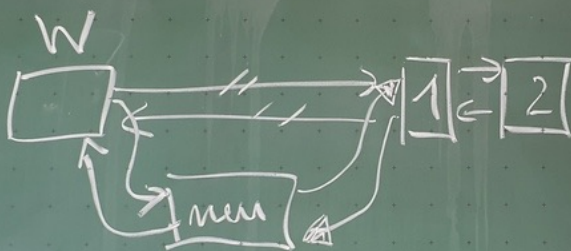
struct {



`free = 7 = index`
`werte[7] = 9`
`next[7] = next[0] = 5`
`prevs[5] = 7`
`next[0] = 7`



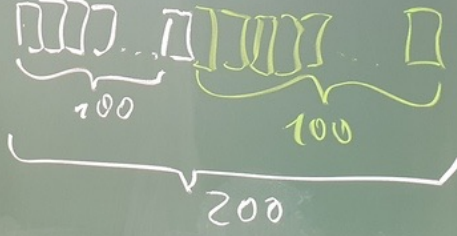
struct {
 int vorher, nachher
 char name[100]
} element;
element[index].next
next[index]



`next[0] = index = 7`



int [2] [100]



next
pre