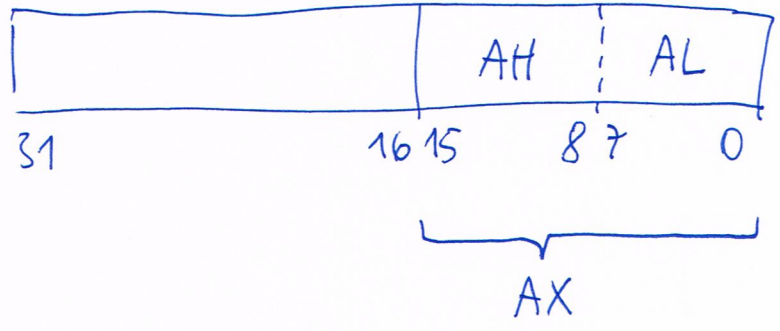


### 32 bit CPU

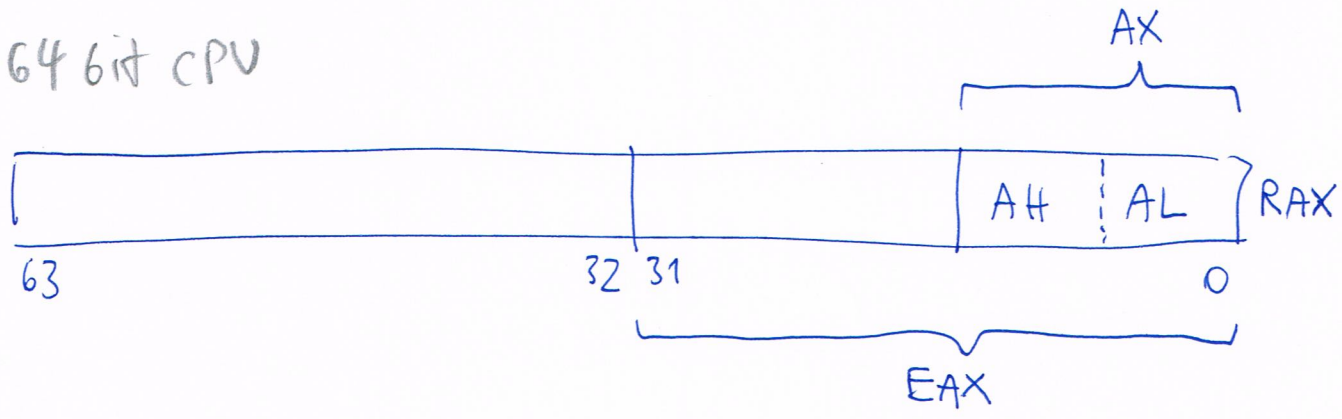


EAX

EBX, ECX, EDX

$$A = A + B_i \quad A += B_i$$

### 64 bit CPU



BS 1  
05.06.20

```
/* Das ist die Datei /usr/include/asm/unistd_32.h */

#ifndef _ASM_I386_UNISTD_H_
#define _ASM_I386_UNISTD_H_

/*
 * This file contains the system call numbers.
 */

#define __NR_restart_syscall      0
#define __NR_exit                  1
#define __NR_fork                  2
#define __NR_read                  3
#define __NR_write                 4
#define __NR_open                  5
#define __NR_close                 6
#define __NR_waitpid              7
#define __NR_creat                8
#define __NR_link                 9
#define __NR_unlink               10
#define __NR_execve               11
#define __NR_chdir                12
#define __NR_time                 13
#define __NR_mknod                14
#define __NR_chmod                15
#define __NR_lchown               16
#define __NR_break                17
#define __NR_oldstat              18
#define __NR_lseek                19
#define __NR_getpid               20
```