

```
class test1 {  
    int x;  
    float y;  
    void sort();  
}
```

```
test1 t;  
t.sort();
```

```
class neu2 {  
    _____  
    _____  
    void sort();  
}
```

```
neu2 n;  
n.sort();
```

C:

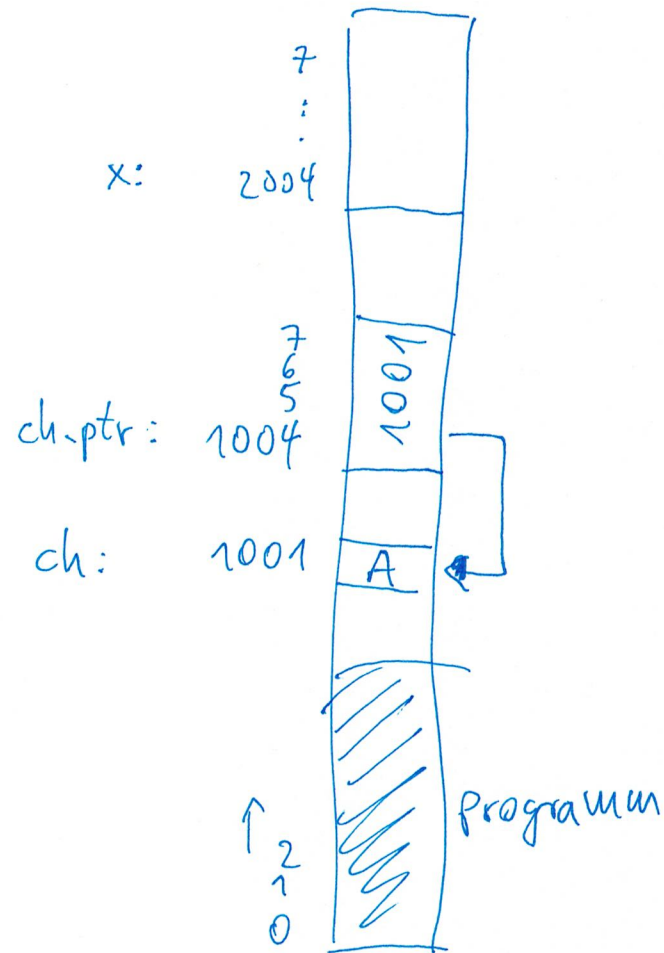
```
test1 t;  
sort_test1(t);
```

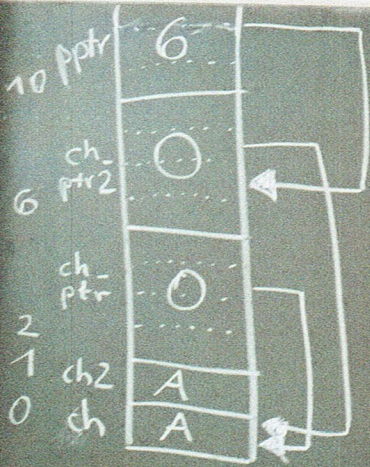
```
neu2 n;  
sort_neu2(n);
```

char ch;
char *ch_ptr;

~~char~~
ch = 'A';
ch_ptr = &ch;

*ch_ptr





```

ch = 'A'
char **pptr;
ch3 = **pptr;

```

```

p -> next
(*p).next

```